NAME- Lalit singh

COURSE- BCA

ROLL NO- 2092027

SUBJECT- Computer graphics lab

PRACTICLE- 3

**OBJECTIVE-** DRAW A HOUSE THOUGH GRAPHICS

**SYNTAX :-**

#include <graphics.h>

int main() {

int gd = DETECT, gm;

initgraph(&gd, &gm, "");

rectangle(100, 200, 300, 400);

line(100, 200, 200, 100);

line(200, 100, 300, 200);

rectangle(120, 220, 180, 280);

rectangle(220, 220, 280, 280);

rectangle(160, 320, 240, 400);

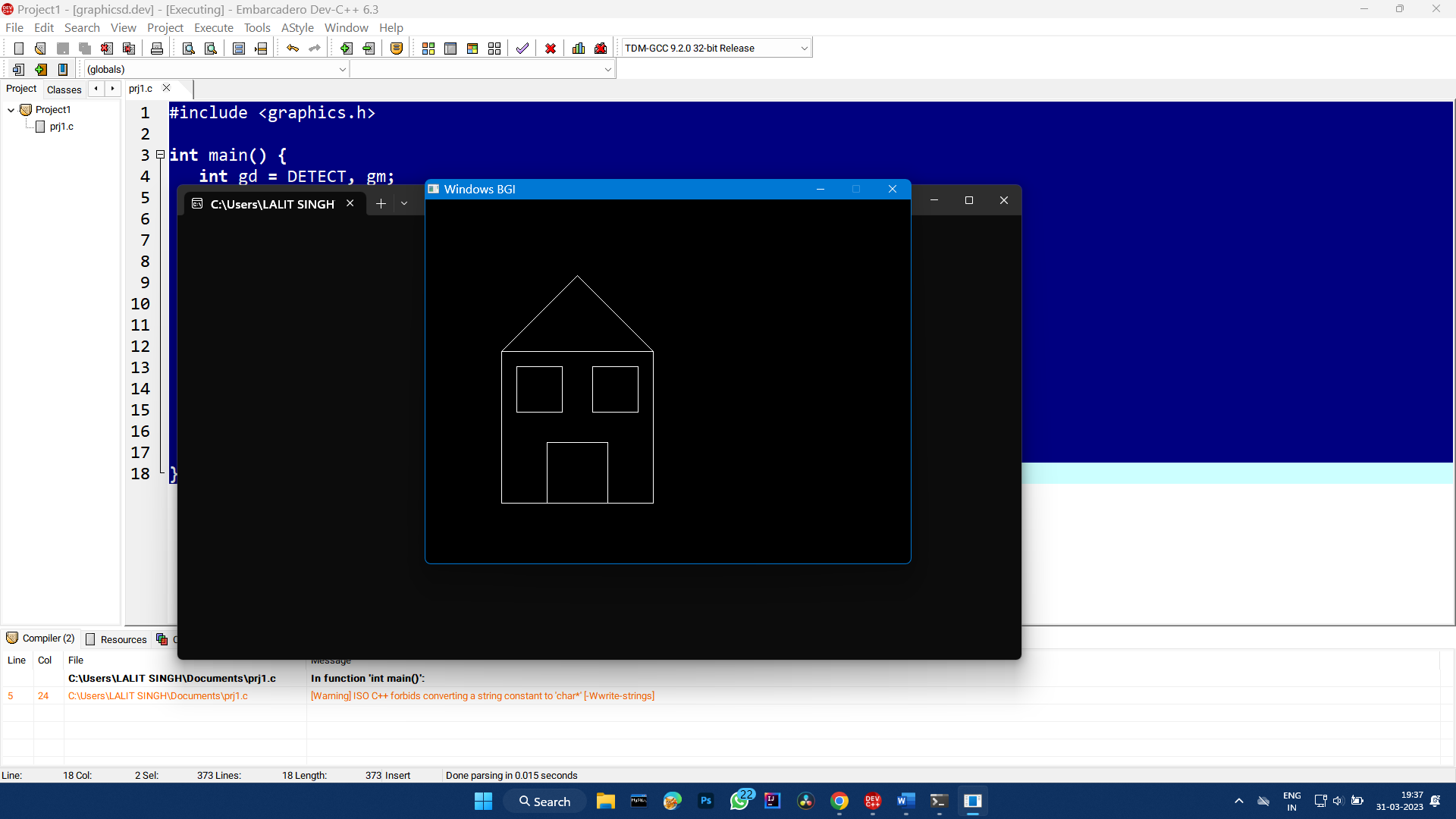
getch();

closegraph();

return 0;

}

**OUTPUT:**

****